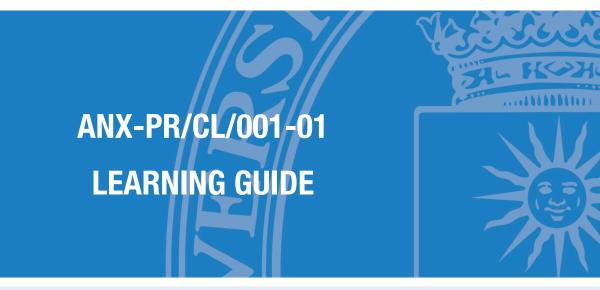


COORDINATION PROCESS OF LEARNING ACTIVITIES PR/CL/001



E.T.S. de Ingenieros Informaticos



SUBJECT

103000934 - Software Verification And Validation

DEGREE PROGRAMME

10AZ - Master Universitario En Innovación Digital

ACADEMIC YEAR & SEMESTER

2024/25 - Semester 1





Index

Learning guide

1. Description	
2. Faculty	1
3. Prior knowledge recommended to take the subject	
4. Skills and learning outcomes	
5. Brief description of the subject and syllabus	
6. Schedule	4
7. Activities and assessment criteria	7
8. Teaching resources	11





1. Description

1.1. Subject details

Name of the subject	103000934 - Software Verification And Validation			
No of credits	6 ECTS			
Туре	Optional			
Academic year ot the programme	First year			
Semester of tuition	Semester 1			
Tuition period	September-January			
Tuition languages	English			
Degree programme	10AZ - Master Universitario en Innovación Digital			
Centre	10 - Escuela Tecnica Superior De Ingenieros Informaticos			
Academic year	2024-25			

2. Faculty

2.1. Faculty members with subject teaching role

Name and surname	Office/Room	Email	Tutoring hours *
Sira Vegas Hernandez	5105	sira.vegas@upm.es	M - 12:00 - 15:00
(Subject coordinator)	5105	sira.vegas@upin.es	Th - 14:00 - 17:00
Natalia Juristo Juzgado	5104	natalia.juristo@upm.es	Sin horario.

* The tutoring schedule is indicative and subject to possible changes. Please check tutoring times with the faculty member in charge.





3. Prior knowledge recommended to take the subject

3.1. Recommended (passed) subjects

The subject - recommended (passed), are not defined.

3.2. Other recommended learning outcomes

- Programming languages C and JAVA

4. Skills and learning outcomes *

4.1. Skills to be learned

CB07 - Que los estudiantes sepan aplicar los conocimientos adquiridos y su capacidad de resolución de problemas en entornos nuevos o poco conocidos dentro de contextos más amplios (o multidisciplinares) relacionados con su área de estudio

CB08 - Que los estudiantes sean capaces de integrar conocimientos y enfrentarse a la complejidad de formular juicios a partir de una información que, siendo incompleta o limitada, incluya reflexiones sobre las responsabilidades sociales y éticas vinculadas a la aplicación de sus conocimientos y juicios

CB09 - Que los estudiantes sepan comunicar sus conclusiones y los conocimientos y razones últimas que las sustentan a públicos especializados y no especializados de un modo claro y sin ambigüedades

CG03 - La capacidad de usar la lengua inglesa de manera competente, es decir, con capacitación para tareas complejas de trabajo y estudio.

CG06 - Capacidad para gestionar la información.





4.2. Learning outcomes

RA124 - Know and apply product and process quality control techniques

RA126 - Document the testing process

RA125 - Know and determine the most appropriate verification and validation techniques to be applied in a software development project with the aim of assuring the quality level required

* The Learning Guides should reflect the Skills and Learning Outcomes in the same way as indicated in the Degree Verification Memory. For this reason, they have not been translated into English and appear in Spanish.

5. Brief description of the subject and syllabus

5.1. Brief description of the subject

No hay descripción de la asignatura.

5.2. Syllabus

1. Introduction

- 1.1. Introduction to V&V
- 1.2. V&V and the software development process
- 1.3. V&V and the software development products
- 2. Static evaluation
 - 2.1. Introduction to static evaluation
 - 2.2. Static evaluation techniques
 - 2.3. Reading techniques
- 3. Dynamic evaluation: Software testing
 - 3.1. Introduction to software testing
 - 3.2. Testing levels
 - 3.3. The testing process
 - 3.4. Software verification and validation plan
 - 3.5. Testing tools





6. Schedule

6.1. Subject schedule*

Week	Type 1 activities	Type 2 activities	Distant / On-line	Assessment activities
	Course introduction			
	Duration: 01:00			
	Lecture			
	Static evaluation			
1	Duration: 01:00			
	Lecture			
	Introduction to software testing			
	Duration: 02:00			
	Lecture			
	Static evaluation			
	Duration: 02:00			
	Lecture			
2				
	Testing			
	Duration: 02:00			
	Lecture			
	Static evaluation			
	Duration: 02:00			
	Lecture			
3				
	Testing			
	Duration: 02:00			
	Lecture			
	Static evaluation			
	Duration: 02:00			
	Problem-solving class			
4				
	Testing			
	Duration: 02:00			
	Problem-solving class			
				White her muit
	Static evaluation Duration: 01:00			White box quiz Written test
	Lecture			
	Lecture			Progressive assessment Presential
	Static evaluation			Duration: 01:00
	Duration: 01:00			
_	Problem-solving class			
5	Testing			
	Duration: 01:00			
	Lecture			
	Lecture			
	White hex quiz			
	White box quiz Duration: 01:00			
	Additional activities			





	Static evaluation			Static techniques quiz
	Duration: 01:00			Written test
	Problem-solving class			Progressive assessment
				Presential
	Static techniques quiz			Duration: 01:00
6	Duration: 01:00			
	Additional activities			
	Testing			
	Duration: 02:00			
	Lecture			
	Testing			
	Duration: 02:00			
	Problem-solving class			
_	Froblem-solving class			
7				
	Static evaluation			
	Duration: 02:00			
	Problem-solving class	<u> </u>		
	Testing			Black box quiz
	Duration: 01:00			Written test
	Lecture			Progressive assessment
8				Presential
U	Black box quiz			Duration: 01:00
	Duration: 01:00			
	Additional activities			
	Testing			
9	Duration: 02:00			
	Lecture			
	Testing			
10	Duration: 02:00			
	Problem-solving class			
	Testing: follow-up of assignment			Assignment: testing a software system
	Duration: 02:00			(part 1)
	Cooperative activities			Group work
11				Progressive assessment
				Not Presential
				Duration: 10:00
				Duration: 10:00
	Testing: follow-up of assignment			Duration: 10:00
12	Duration: 02:00			Duration: 10:00
12				Duration: 10:00
12	Duration: 02:00			Duration: 10:00
	Duration: 02:00 Cooperative activities			Duration: 10:00
12	Duration: 02:00 Cooperative activities Testing: follow-up of assignment			Duration: 10:00
	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities			
	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment			Assignment: testing a software system
	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00			Assignment: testing a software system (part 2)
	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment			Assignment: testing a software system (part 2) Group work
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00			Assignment: testing a software system (part 2) Group work Progressive assessment
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00			Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00			Assignment: testing a software system (part 2) Group work Progressive assessment
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00			Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities			Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential Duration: 10:00
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities			Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential Duration: 10:00 Static techniques submission
13	Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities Testing: follow-up of assignment Duration: 02:00 Cooperative activities			Assignment: testing a software system (part 2) Group work Progressive assessment Not Presential Duration: 10:00 Static techniques submission Group work





	Static techniques presentation	Static techniques presentation
	Duration: 02:00	Group presentation
16	Additional activities	Progressive assessment
10		Presential
		Duration: 02:00
		Attendance
		Other assessment
		Progressive assessment
		Presential
		Duration: 00:00
		Static techniques quiz (second trial)
		Written test
		Global examination
		Presential
		Duration: 01:00
		White box quiz (second trial)
		Written test
		Global examination
		Presential
		Duration: 01:00
		Black box quiz (second trial)
		Written test
		Global examination
		Presential
		Duration: 01:00
17		Assignment resubmission: testing a
		software system (part 1)
		Group work
		Global examination
		Not Presential
		Duration: 10:00
		Assignment resubmission: testing a
		software system (part 2)
		Group work
		Global examination
		Not Presential
		Duration: 10:00
		Static techniques presentation (secon
		chance)
		Group work
		Global examination
		Presential
		Duration: 10:00
		Static techniques resubmission
		Group work
		Global examination
		Presential

Depending on the programme study plan, total values will be calculated according to the ECTS credit unit as 26/27 hours of student face-to-face contact and independent study time.



ANX-PR/CL/001-01 Learning Guide



7. Activities and assessment criteria

7.1. Assessment activities

7.1.1. Assessment

Week	Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
5	White box quiz	Written test	Face-to-face	01:00	5%	2/10	CB07 CG06
6	Static techniques quiz	Written test	Face-to-face	01:00	5%	2/10	CB07 CG06
8	Black box quiz	Written test	Face-to-face	01:00	5%	2/10	CB07 CG06
11	Assignment: testing a software system (part 1)	Group work	No Presential	10:00	25%	3/10	CB07 CB08 CB09 CG03 CG06
14	Assignment: testing a software system (part 2)	Group work	No Presential	10:00	25%	3/10	CB09 CG03 CG06 CB07 CB08
15	Static techniques submission	Group work	No Presential	10:00	20%	3/10	CB07 CB08 CB09 CG03 CG06
16	Static techniques presentation	Group presentation	Face-to-face	02:00	5%	5 / 10	CB07 CB08 CB09 CG03 CG06
17	Attendance	Other assessment	Face-to-face	00:00	10%	8 / 10	CB07 CB08 CB09 CG03 CG06

7.1.2. Global examination





Week	Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
17	Static techniques quiz (second trial)	Written test	Face-to-face	01:00	5%	3/10	CB07 CG06
17	White box quiz (second trial)	Written test	Face-to-face	01:00	5%	3/10	CB07 CG06
17	Black box quiz (second trial)	Written test	Face-to-face	01:00	5%	3/10	CB07 CG06
17	Assignment resubmission: testing a software system (part 1)	Group work	No Presential	10:00	25%	5/10	CB07 CB08 CB09 CG03 CG06
17	Assignment resubmission: testing a software system (part 2)	Group work	No Presential	10:00	25%	5/10	CB07 CB08 CB09 CG03 CG06
17	Static techniques presentation (second chance)	Group work	Face-to-face	10:00	5%	5/10	CB07 CB08 CB09 CG03 CG06
17	Static techniques resubmission	Group work	Face-to-face	02:00	20%	5 / 10	CB07 CB08 CB09 CG03 CG06

7.1.3. Referred (re-sit) examination

Description	Modality	Туре	Duration	Weight	Minimum grade	Evaluated skills
White box quiz (third trial)	Written test	Face-to-face	01:00	5%	4 / 10	CB07 CG06
Static techniques quiz (third trial)	Written test	Face-to-face	01:00	5%	4 / 10	CB07 CG06
Black box quiz (third trial)	Individual work	Face-to-face	01:00	5%	4 / 10	CB07 CG06
Assignment second resubmission: testing a software system (part 1)	Group work	Face-to-face	10:00	25%	5 / 10	CB08 CB09 CB07 CG03 CG06





Assignment second resubmission: testing a software system (part 2)	Group work	Face-to-face	10:00	25%	5 / 10	CB07 CB08 CB09 CG03 CG06
Static techniques presentation (third chance)	Group work	Face-to-face	10:00	5%	5 / 10	CB08 CB09 CG03 CB07 CG06
Static techniques second resubmission	Group work	Face-to-face	02:00	20%	5 / 10	CB07 CB08 CB09 CG03 CG06

7.2. Assessment criteria

Progressive evaluation period:

The score of the course is calculated regarding the performance of the student in the different tasks that (s)he has been assigned. A minimum overall score of 5 is needed to pass the course:

- Quizzes (5% of the score each one):

- White box testing.
- Black box testing.
- Static analysis.

- Assignment performing testing on a software system (50% of the score). This assignment is divided into two parts, submitted separately. Each part counts 20% of the score:

- Testing a software system using a white box technique.
- Testing a software system using a black box technique.

- Assignment about static analysis (25% of the score). This assignment is divided into two parts:





- Doing the task proposed in the assignment (20% of the score).
- Its presentation (5% of the score).

It will also be taken into consideration for the score of the course attendance to the lectures (10% of the score). A minimum of 80% of attendance is required to pass this evaluation criterion. **This task is unrecoverable**. Students that have a justification for not being able to fulfill this criterion (e.g. conciliation issues, health problems, etc.) will be offered an alternative to pass this criterion.

Global evaluation:

When the overall score obtained by the student in the progressive evaluation period is smaller than 5, the student will have to re-submit (re-take):

- All quizzes/assignments that do not reach the minimum score required.
- From those assignments that do reach the minimum required, but have a score smaller than 5, the student will choose which ones (s)he wants to re-submit.
- In any case assignments that have a score equal or greater than 5 will be re-submitted.
- In any case quizzes that have a score equal or greater than the minimum required will be re-taken.
- The score for the attendance criterion will be taken from the score obtained during the progressive evaluation period. In case the student has not reached the minimum score to pass this criterion during the progressive evaluation period, the global evaluation will be scored out of 9 instead of 10.

Note that during global evaluation, the student can re-submit (re-take) those quizzes/assignments that have been submitted during the progressive evaluation period. It is not possible to submit (take) quizzes/assignments for which there is not a submission in the progressive evaluation period.

A minimum score of 5 is needed to pass the course.

Extraordinary evaluation:

When the overall score obtained by the student in the global evaluation period is smaller than 5, the student will have to re-submit/re-take (or submit/take in case (s)he has not done it before):

• All quizzes/assignments that do not reach the minimum score required.





- From those assignments that do reach the minimum required, but have a score smaller than 5, the student will choose which ones (s)he wants to re-submit.
- In any case assignments that have a score equal or greater than 5 will be re-submitted.
- In any case quizzes that have a score equal or greater than the minimum required will be re-taken.
- The score for the attendance criterion will be taken from the score obtained during the progressive evaluation period. In case the student has not reached the minimum score to pass this criterion during the progressive evaluation period, the global evaluation will be scored out of 9 instead of 10.

A minimum score of 5 is needed to pass the course.

8. Teaching resources

8.1. Teaching resources for the subject

Name	Туре	Notes
B. Beizer. "Software Testing Techniques" 2ª Edición. 1990	Bibliography	
G. J. Myers. "The Art of Software Testing" 2ª Edición. Wiley. 2004.	Bibliography	
P.C. Jorgensen. Software Testing. A Craftsman?s Approach. CRC Press, 1995.	Bibliography	
C. Kaner, J. Falk, H.Q. Nguyen. Testing Computer Software. Wiley, 1999.	Bibliography	
W.E. Perry. Effective methods for software testing. Tercera edición. Wiley. 2006	Bibliography	
S.L. Pfleeger. Ingeniería de software: teoría y práctica. Segunda edición. Prentice Hall. 2002	Bibliography	
IEEE V&V standards	Bibliography	



l



Moodle site of the course	Web resource	
---------------------------	--------------	--